

Appendix A

Survey Questions

ENG1	I would be interested in learning a skill by playing computer games.
ENG2	I would be more productive if my work were made more game-like.
ENJ1	Gamification would make electronic health record systems more fun.
ENJ2	Gamification would make electronic health record systems more interesting.
ENJ3	I would be comfortable playing an electronic health record game.
EXT1	A computer game should contain numerous levels or areas that can be explored.
EXT2	If small rewards were given for gaining a certain amount of points, I would return to a computer game more often.
EXT3	A computer game can be made more fun by adding challenges.
EXT4	I prefer playing computer games with strong communities that have social components.
EXT5	When playing a computer game, I would enjoy being awarded expert user status.
EXT6	I would use a computer game more often if I were awarded points for performing different tasks.
EXT7	When playing a computer game, I would enjoy collectable online badges.
EXT8	In a game-based electronic health record, I would enjoy an accumulation of points for accomplishing objectives.
EXT9	In a game-based electronic health record, I would enjoy the ranking of players in a game.
EXT10	In a game-based electronic health record, I would enjoy the tracking of player statistics.
EXT11	In a game-based electronic health record, I would enjoy the ability to play the game with others.
EXT12	In a game-based electronic health record, I would enjoy the use of graphics to indicate levels of completion.
EXT13	In a game-based electronic health record, I would enjoy badges awarded as recognition for accomplishments in a game.
INT1	I welcome the introduction of new technology in my studies.
INT2	I consider myself to be “open” to new practices that are introduced in my studies.
INT3R	I would rather new technology not be introduced in my studies.
INT4R	I am generally resistant when new ways of working are introduced in my studies.
INT5	I am willing to learn new skills to take advantage of new technology that is introduced in my studies.
INT6	I look forward to the advantages brought by new practices that are introduced in my studies.